

### Planning:

- Brainstorm your ideas, draw out your storyboard, and write a script before you begin to use the computer.

### Computer Tools and Programs:

- First you will use **Paint or Photoshop** to make a **background** that fits your Story.
- Next you will use **pivot** to animate a stick figure **story**.
- Finally you will upload the pivot as a gif to **Windows Movie Maker** to add **Sound effects and recorded dialogue** along with a title page and ending credits.

### Background Instructions:

- Use **PAINT** to draw a background and **SAVE** as a **bitmap**.
- **OR EDIT an existing picture** in Adobe Photoshop and **SAVE** as a **bitmap**.
- **IMPORT** background into **PIVOT**

### Pivot Instructions

- Use **ORANGE** dot to move entire figure to the starting spot.
- Then click **NEXT FRAME**
- Use **RED** dots to move each joint to the next position to show movement
- Then click **NEXT FRAME**
- **REPEAT** until story is complete.

### Editing Instructions

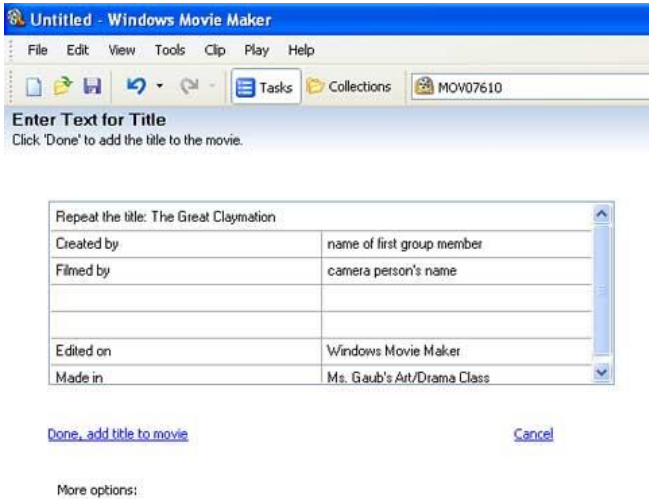
- **UPLOAD** images (Moving images from your camera into the class folders)
- **EDIT** images in Adobe Photoshop (you will need to make the images smaller than 400p wide for the program to work without freezing)
- **IMPORT** animation images (Moving images from your folder into the program)
- Open Windows Movie Maker and follow **IMPORT** instructions to import all your **PICTURES**.
- Prepare **OPTIONS**
  - On the top menu choose **TOOLS** → **OPTIONS**
  - Choose **ADVANCED** to Change your Picture Duration to the **LOWEST possible** seconds and your Transition Duration to **LOWEST possible** seconds.
- Click and Drag images down to the storyboard, **be sure they are in order**. To **VIEW** your progress, click onto the first frame; press the play button on the preview screen

### Helpful Hints:

#### To insert **Title Frame**

- In the menu Bar, choose **add title and credits**. Choose Title. Change the font and color. Make the title larger. You may also change the background color.
- Change the Title Animation

## Animation using PIVOT and Windows Movie Maker



### To insert **Credits Frame**

- Using the tools in the menu Bar, choose add title and credits. Choose Credits.
- In the top rectangle: Type the title of the movie
- In the left side rectangle: Type: Created By, Produced By, and/or other job titles.
- In the right side rectangle: Type: the matching names of the people that did each job. (no last names)
- **NOTE:** The boxes on the left will be in Large Font and the boxes on the right will be a small font.

### To speed up movie clips:

- In **Storyboard**, Click on a video clip-

### choose **Video Effects**

- On the bottom is a choice: **Speed up Double**. Click on this. You may do this many times to speed up the clip. You must repeat this for each image.

### To add **AUDIO**:

- Choose tools on the Menu Bar
- Choose Audio Level
- Slide the Audio Bar to the Far Right
- Click OK

### To Add Voice Over:

- Plug in the Microphone in the front jack
- In **TimeLine**, Click on the **Microphone Icon**
- Press **Start Recording** and begin your voice over
- Press **Stop Recording** when you are done
- **Save**

### To Add Music

- On the left Menu Section, Choose **Import Music**
- Choose the location; music must be in the correct format.

## FINAL PROCEDURES and PRESENTATION

### Save As Movie

- All projects must be saved in the correct class folder; final project should be burned to a CD.
- Complete the rubric and self evaluation.