

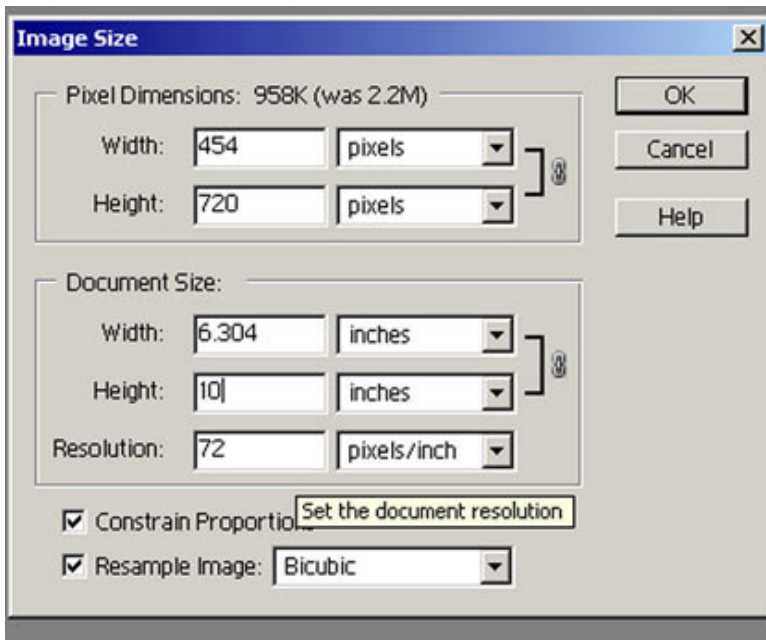
Warhol Digital Photography Portrait Unit



In order to create a POP ART style painting you will first need to create a “cutout” print of your image. Follow the directions below. *When done correctly it should look something like the image here.*

Pop Art Cutout Print: Create, save and print a black and white cutout version of YOUR image.

1. Sign-in to the computer with your student name and student number
2. open Adobe PhotoShop (look for the sunflower)
3. Use the **BROWSE** option to find your photo on the network. (follow network path)
4. Open YOUR image
5. Go to **IMAGE**, then **RESIZE**, then **IMAGE SIZE** and change the numbers in the **DOCUMENT SIZE** box.
6. Have the check mark in the “**CONSTRAIN PROPORTIONS**” box.



PROPORTIONS” box. Change the **HEIGHT** to **10 inches** and the **RESOLUTION** to **72 pixels**. Then click **OK**.

7. Now go to **IMAGE** and then **MODE** and finally **GRAYSCALE**. Then click **OK**.

8. Next go to **FILTER**, then **ARTISTIC** and finally **CUTOUT**. Choose 3, 3, and 3 in the preference boxes.

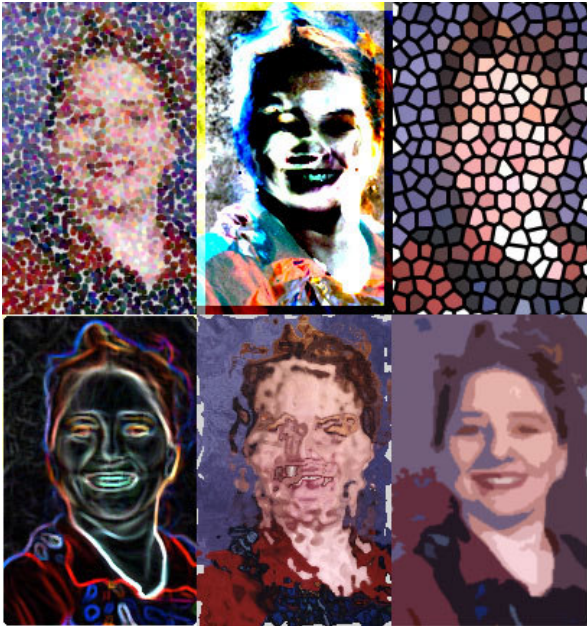
9. Go to **FILE** then **SAVE AS** choose JPG for the type of file. **SAVE** this image as “period#yourname_cutout”

(example: 4gaub_cutout) in **YOUR**

network folder. Remember a large PART of your grade is saving it correctly!

10. Now ask for approval to print. Teacher MUST see your image before printing. Go to **FILE** then **PRINT PREVIEW**. Click the box that says “Scale to fit Media” If image looks correct and teacher has approved, hit **PRINT**.

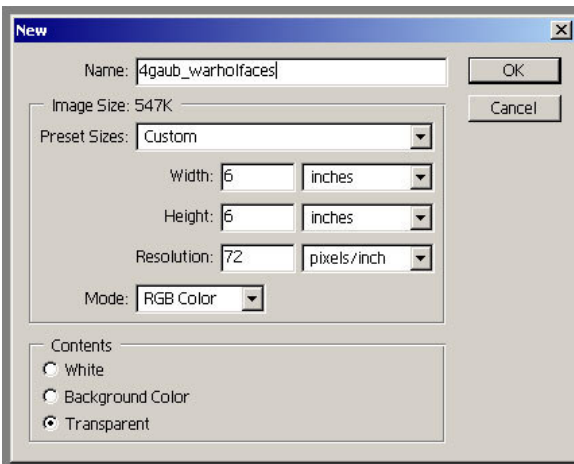
Warhol Digital Photography Portrait Unit



Many Faces Warhol Art Project: Create and save a combination of six techniques of the same original image. The teacher will print in color for your portfolio. *If you have done it correctly it should look something like the example to the left.*

Creating your background:

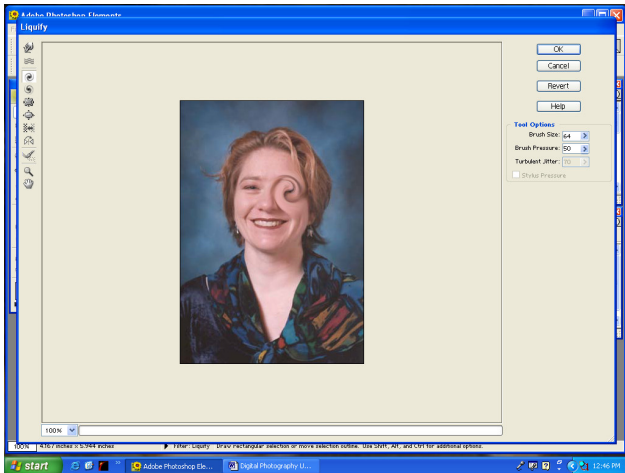
1. Go to **FILE --> NEW** with the **POP-UP** box give it a name: “period#yourname_warholfaces” (example: 4gaub_warholfaces). Change the **WIDTH and HEIGHT** to “inches” instead of “pixels” and fill in the number 6 in each box. Change the **RESOLUTION** of 72. Make sure the **MODE** is RGB COLOR. Finally select **TRANSPARENT**.
2. Open YOUR original image again, if you have done the first project **INCORRECTLY**, you might not have your original image anymore. In that case you will have to do the whole project in black and white.
3. Go to **IMAGE**, then **RESIZE**, then **IMAGE SIZE** and change the numbers in the **DOCUMENT SIZE** box. Have the check mark in the “**CONSTRAIN PROPORTIONS**” box. Change the **HEIGHT** to **3 inches** and the **RESOLUTION** to **72 pixels**. Then click **OK**.



4. Click on your image, then go to **SELECT** then **ALL**, then go to **EDIT** and **COPY**.
5. Now click over to your new file (should look like a bunch of checkerboards) and select **EDIT** and then **PASTE**. A copy of your image should appear.
6. Turn on a **GRID** to help you align your images, by going to **VIEW** and then selecting **GRID**.
7. Go to **LAYER --> DUPLICATE LAYER** and hit OK past the dialog box. This will create a second face **ON TOP** of the first one. Using **the Move tool** and your mouse, move the new picture beside the first one. **REPEAT** this process until you have 6 images in your grid.
8. Now you are ready to apply filters to each individual image. **SAVE** this step! **Remember a large PART of your grade is saving it correctly!** *So make sure you do this step right!*

Warhol Digital Photography Portrait Unit

Liquify



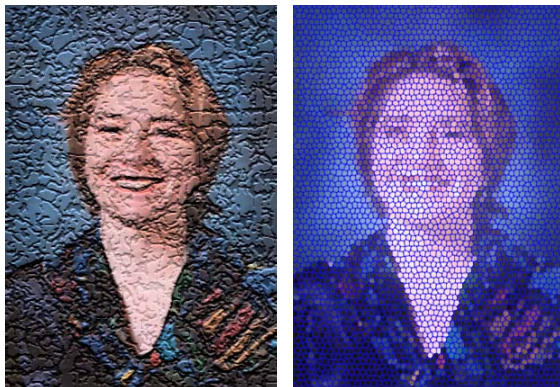
1. Select **ONE** image by clicking on it.
2. Now go to **FILTER**, then **DISTORT** and then **LIQUIFY**.
3. There is a tool bar on the left to select different types of liquid
4. Play around with the different options to morph your facial features.
5. Use the **REVERT** button if you want to start over.
6. Your face should still be recognizable as you, but also very distorted.
7. Once you like your image, click OK.

SKETCH



1. Select **ONE** image by clicking on it.
2. Now go to **FILTER**, then **SKETCH** and then choose **any of the options**.
3. You can change the colors, if you want to, by going to **ENHANCE** then **ADJUST COLOR** then **HUE/SATURATION**.
4. Use the slider on the **HUE** bar to change the color.
5. Once you like your image, click OK.

TEXTURE



1. Select **ONE** image by clicking on it..
2. Now go to **FILTER**, then **TEXTURE** and then choose **any of the options**.
3. Use the sliders to adjust the size of the texture.
4. Once you like your image, click OK.

Feel free to explore the following **FILTERS**:
Texture, Stylize, Sketch, Pixelate,